Technology Field Day.

The following are the conditions governing the events:

The football game will start promptly at 2:15 P.M., between eleven men from each class. The game to be two twenty-five-minute halves, with a rest of ten minutes between the halves. Current rules governing intercollegiate football games to apply.

A relay race of two miles to be run by ten men from each class, each man to run one-fifth of a mile. The sequence of runners shall be assured by the passing of flags from man to man (these flags to be provided by the management.) The rules governing New England intercollegiate relay races will apply. The relay race will be run immediately at the close of the first half of the football game.

A tug-of-war will be pulled immediately after the second half of the football game, and rules governing this competition are given below.

Points will be counted as follows: Football game, four (4) points; relay race, three (3) points; tug-of-war, two (2) points.

The members, substitutes, coaches and managers of teams other than the one participating will not be allowed on the field; in other words, the members of the relay team and the members of the tug-of-war team are not allowed on the field while the football game is in progress; the members of the football teams and tug-of-war teams are not allowed on the field while the relay race is in progress, and the members, substitutes etc., of the football and relay teams are not allowed on the field while the tug-of-war is in progress.

Numerals are to be awarded to members of both football teams actually participating in the game, and not exceeding eighteen on either team.

Also to the members of the winning relay team, and two substitutes of the latter, to be named by the captain or manager of the team the day before the race.

Also to the members of the winning tug-of-war team. No numerals for substitutes on this team.

Rules Governing Tug-of-War.

The number of men is limited to twenty-five (25) from each class. No artificial means will be employed. Each contestant shall pull standing.

The length of the pull shall be five (5) minutes. The rope shall be of sufficient length to allow for a "pull" of fifteen feet, and for fifteen feet slack at each end, together with four feet for each competitor; it shall not be less than four inches in circumference, and shall be without knot or other holdings for the hands.

A centre tape shall be affixed at the centre of the rope, and fifteen feet on each side of the centre tape, two side tapes shall be affixed to the rope.

A centre line shall be marked on the ground, and fifteen feet on each side of the centre line, two side lines parallel thereto.

At the start the rope shall be taut and the centre tape over the centre line, and the competitors shall be outside the side lines. The start shall be by firing of a pistol.

The pull shall be won when one team shall have pulled the side line of the opposing side over the centre line, or, at the end of five minutes, the team whose side tape is farthest from the centre ground line.

No competitor shall wear boots or shoes with any projecting nails, springs or points of any kind, or make any holes in the ground with his feet or in any way before the start, or willfully touch the ground with any part of his person but his foot.

Any direct interference by any coach or spectator may render the side assisted liable to disqualification by the referee, and his judgment shall be final.

The Football Teams.

It is hard to compare the prospects of the two teams for Field Day because the teams have met entirely different opponents, so their scores afford no means of comparison. 1906 has been defeated twice, and has played three tie games, neither side being able to score. The Freshmen have been defeated three times, have played two tie games without score, and have won once.

The first game for 1906 was with Dedham High, and resulted in a defeat for the Sophomores by a score of 11 to 0. The game with Mechanic Arts High was without score by either side, as was also the game with the Boylston A. A. The Sophomores also played a scoreless game with the Harvard Freshmen, which was more encouraging than the