For the next ten minutes the ball was kept in the middle of the field. Ewing being hurt, Jackson took his place. Amherst now pushed Tech down the field and Gould made a run around the end and over the line for the second touchdown, from which Pratt again kicked a goal. Score, Amherst 12—Tech 0. Time was soon called with the ball on Tech’s 45-yard line.

Second half. Amherst started the V and made twenty-five yards by sending Pratt around the end; Gould and Jackson made short rushes for fifteen yards and then the ball went to Tech on four downs.

Green was hurt and Allen took his place. Crane now made five yards and Johnson and Batchelder made fifteen more, and on third down Crane kicked, Pratt fumbled, Kales fell on the ball, and Batchelder carried it over the line, making Tech’s first touchdown. No goal Score, 12-4.

Amherst now went through Tech’s line with ease and in five minutes had scored another touchdown No goal; Score, 16-4.

Here Tech made ten yards on the V and Boyd ten more through Amherst’s line. In the next rush, the ball was fumbled and Taintor secured it, running thirty-five yards over Amherst’s line. Crane kicked the goal. Score, 16-10.

Amherst had no trouble in rushing the ball down the field, and made two touchdowns in fifteen minutes. Score, 24-10.

With five minutes to play Crane made a beautiful run of thirty yards and a touchdown. No goal. Score, 24-14.

Time was soon called with the ball in Amherst’s territory.

The teams lined up as follows: Amherst, rushers, Upton, Baldwin, Hess, Lewis, Penny, Alexander, Raley; half backs, Pratt, Ewing, and Jackson; full back, G. Pratt.—Tech. rushers, Kales, Johnson, Simons, Harvey, Beattie, Taintor, Green, (Allen); half backs, Batchelder and Boyd; full back, Crane.


Professor Van Daell was at the game, with that interest in athletics which he has always manifested.

T. W. Sprague, N. Durfee, G. Taintor, E. F. Cunningham, C. Hammond and A. Walker were among the spectators, and were heartily welcomed by their friends at Tech.

Considering the number of delays in the game, it was well that it began as early as it did.

Tech. played a sandy, up-hill game throughout, and merited the respect of all the spectators. It is unnecessary to add that they received it.

Williams, 30; Technology, 0.

The team lined up at Williamstown for their second championship game on an exceedingly poor field. The ground had been frozen, but thawed out in the morning, so that by two o’clock it was soft to the depth of three inches, and exceedingly slimy and slippery. This was the principal disadvantage to our team, which was already crippled by the absence of Gilbert, Dearborn, and Crane.

There was a large number of Williams men, and perhaps a dozen spectators sporting Technology colors, at the sides of the field. The day was a good one, neither cold nor hot. The sun was across the field, giving no advantage to either team.

Williams proved too strong for our team, especially in the number of tricks. The crisscross was the most successful, and though our men were on the lookout for it, and stopped it several times, Williams made repeated gains by it. Williams used this trick most successfully at the opening of the second half, by combining it with their open formation.

The game was called at 2.03 p.m., with the ball in Technology’s possession. Five yards were made on the V, but the ball was immediately lost on four downs. By Bothne’s